



Staff Product Motion Designer

Design Systems & Implementation

Staff Product Motion Designer specializing in motion systems and design system implementation. I build scalable frameworks that help teams ship consistent, performant animations from design tokens and Lottie/Rive pipelines to cross-platform implementation with engineering.

WORK EXPERIENCE

Qonto Remote / Berlin, Germany

Staff Motion Designer, Design Systems

2025 - Ongoing

- Built motion design system: interaction patterns, timing tokens, easing curves, semantic language
- Established Lottie/Rive pipelines enabling autonomous adoption across 20+ designers and 50+ engineers
- Partnered with design systems and engineering on implementation, QA, and performance optimization
- Co-led vibe coding initiative; built internal tools with AI-assisted workflows for faster iteration

Staff Motion Designer, Product & Web

2024 - 2025

- Led motion direction for website: scroll animations, hover states, navigation, progressive reveals
- Prototyped complex interactions (CTAs, parallax, cards, multi-step flows) and built reusable templates
- Established Lottie pipeline for web-optimized, performance-ready animations

Senior Motion Designer, Brand & Web

2022 - 2024

- Delivered motion across product, website, and brand touchpoints
- Established typography system, video guidelines, and motion workflows

Flink Remote / Berlin, Germany

Senior Motion Designer

2021 - 2022

- Set motion direction across product and brand
- Built repeatable workflow reducing delivery time from weeks to days

Delivery Hero Remote / Berlin, Germany

Motion Designer

2020 - 2021

- Created motion concepts and adaptations for apps, social, TV, and DOOH
- Maintained quality and consistency while shipping high-volume work

EARLIER EXPERIENCE

Folket Stockholm, Sweden **Motion Designer** 2018 - 2020

STHLMFILM Stockholm, Sweden **Motion Designer** 2016 - 2018

MullenLowe Athens, Greece **Motion and Digital Designer** 2015 - 2016

Mad TV Athens, Greece **Art Director** 2014 - 2015 **Motion and Graphic Designer** 2011 - 2014

EXPERTISE

UX motion
Motion systems
Interaction design
Lottie pipelines
Web & product experiences

TOOLS

Rive
Cursor
Figma
LottieFiles
After Effects

EDUCATION

Akmi Private School Athens, Greece
Bachelor Degree
3D Animation and Motion Design
2008 - 2010

PERSONAL INFORMATION

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